

TeaBot

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TeaBot

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Chapter 1

TeaBot

1.1 TeaBot 0.98ß © 97,98,99 Stephen P Evans, Ickle Fishie Software.

TeaBot version 0.98ß Aminet release.

© 97,98,99 Stephen Evans. TeaBot Guide Version 2Beta.

Liability

What is TeaBot?

Installation

Usage

Commands

About the author

Cast and Crew

Program History

Known Bugs/To Do

1.2 LIABILITY

Liability:

With the usage of TeaBot you agree to the following announcement-declaration:

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UNDER NO CIRCUMSTANCES, THE COPYRIGHT OWNERS OR A THIRD PARTY DISTRIBUTING THIS PROGRAM PACKAGE, AS ALLOWED, JUST BEFORE, CAN

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NOT BE HELD RESPONSIBLE FOR ANY DAMAGE CAUSED IN ANY USUAL, SPECIAL, OR ACCIDENTAL WAY OR BY THE PROGRAM PACKAGE (SURROUNDING BUT NOT RESTRICTED ARE THE LOSS OF DATA OR NOTCORRECTLY DISPLAYED DATA OR LOSSES CAUSED BY YOU OR A THIRD PARTY OR BY A FAULTY WORK OF THIS PROGRAM PACKAGE WITH OTHER PROGRAMS), ALSO IF THE OWNER OR A THIRD PARTY HAS BEEN POINTED AT SUCH POSSIBILITIES OF DAMAGE.

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1.3 What is TeaBot?

What is TeaBot?

Easy to use, Friendly IRC Bot addon for Amirc, Written 100% in arexx.

Please don't shudder when you hear the word Arexx, TeaBot tries his best to NOT

look like a Arexx based bot, in fact I ran this bot for 6 Months

(While in development on #Amigacafe) and nobody noticed it was written in Arexx:)

Please have faith;)

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1.4 TeaBot Installation.

So how do I install TeaBot?

Its easy I've tried to make it that way (I've seen people installing without reading the docs :))

Do this copy c-codes.txt, faqlist, fish, Hangtemp, Hangwords, JLog, MCP.gurudat all to S:

- a) Load TeaBot his own copy of AmIRC.
- a) Ensure Arexx is running.
- b) Load into AmIRC my provided Amirc config file, add any irc servers that you use.

IMPORTANT copy TeaBot.arexx to Ram: !! Don't even think of running it from HD.

c) Thats it TeaBot should make you instantly level 6 (More info on level later in this

guide). If for some reason it doesn't edit by hand the ram: jlog file and change your level to 6.

Have fun!:)

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1.5 How to use TeaBot

How to use TeaBot

Probably the easiest bot to use!

TeaBot responds to Commands issued in the channel or by

private message e.g.,

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^Showcommand

/Msg Tea Showcommand

The ^ prefix isn't required when issuing commands via private messages.

TeaBot has a built-in wealth of Commands which are all

available to the Level 6 operators.

How to Add Faq's offline!

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1.6 TeaBots Commands

GMJ

SetGMJ

Info

Slap

Punch

Nachos

Country

Url

say

Me

Fish

Guru

Nut

SView

Quit

Nick

Hug

Fart

TryMe

Op

DeOp

Topic

SetGreet

ViewGreet

DelGreet

Hangr (Hangman Reset)

Hang (Hangman)

FServAssign

FServAccess

Status

Main Index

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1.7 gmj

GMJ

With this on (turn on or off with the ^GMJ command), TeaBot will greet every user on joining the channel, you set the greet message with the SetGMJ command eg

^SetGMJ Welcome to my channel!:)

If you want to see if GMJ is on, type ^Status to see.

Note GMJ = General Message Join.

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1.8 info

INFO

Shows current TeaBot version and local time.

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1.9 slap

SLAP

A fun command, Slap a user with a random fish

usage Slap <Nick>

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1.10 punch

PUNCH

A fun command, Punch a user in the face

usage Punch <Nick>

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1.11 nachos

NACHOS

A fun command, buy Nachos for all on the current channel and send the bill to

<nick>

usage Punch <Nick>

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1.12 country

COUNTRY

Convert Internet country codes to there real country name

usage Country [Country-Code]

E.g. ^Country CZ

TeaBot will respond with

TeaBot: cz is Czech Republic

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1.13 url

URL

TeaBot grabs and stores URLs off the current channel, this command privately messages you all the URLs

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1.14 say

SAY

Make TeaBot Talk,

usage 'Say [Message]

Eg 'Say Hello peeps

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1.15 me

ME

Make TeaBot send a action to the channel

usage ^Me [Message]

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1.16 fish

FISH

Another Fun command just try it:)

usage 'Fish [Nick]

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1.17 guru

GURU

Makes TeaBot convert Guru Numbers

usage 'Guru [Guru number]

Thanks to AlienDesign for the GuruList.

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1.18 nut

NUT

Another Fun command just try it:)

usage 'Nut [Nick]

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1.19 sview

SVIEW

Shows users Status on TeaBot, shows netmasks and their levels.

usage 'Sview <Nick>

Level 4+ is required to specify a nick.

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1.20 quit

QUIT

Quit TeaBot off irc, this MUST be used to ensure the latest userlist is saved to Hard

Disk.

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1.21 nick

NICK

Change TeaBots Nick

usage 'Nick <Nick>

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1.22 hug

HUG

Have TeaBot hug a IRC user :)

usage 'Hug [Nick]

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1.23 fart

FART

Guess ;-)

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1.24 tryme

TRYME

This command only works if TeaBot has Operator status on the current channel.

You can play a game like Russian Roulette, if you lose instead of a bullet you get

kicked off the channel:)

usage ^tryme

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1.25 op

OP

OP yourself or another user,

usage ^op <nick>

Specify no nick and TeaBot will OP you.

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1.26 deop

DEOP

DEOP yourself or another user,

usage ^deop <nick>

Specify no nick and TeaBot will DEOP you.

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1.27 topic

TOPIC

Change the current channels topic if TeaBot has Operator Status,

usage 'Topic <what you want the topic to be>

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1.28 setgreet

SETGREET

TeaBot can greet user joins

usage ^SetGreet [Nick] [Greet]

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1.29 viewgreet

VIEWGREET

Show the greet for the specified user

usage 'ViewGreet [Nick]

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1.30 delgreet

DELGREET

Delete the greet for the specified user

usage 'DelGreet [Nick]

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1.31 hangr

HANGR

This is short for Hangman Reset, TeaBot can play a one player game of Hangman,

but it must be rest first

usage 'HangR <Nick> <Word>

Specify no nick and the game is setup for you. If no word is specified TeaBot picks

its own random word.

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1.32 hang

HANG

Play hangman! If you don't know the rules ... :)

usage 'Hang <letter or complete guess>

The game must be setup with the HangR command.

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1.33 fservassign

FSERVASSIGN

Change the FSERV assign, can only be changed localy and requires Level 6 access.

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1.34 fservaccess

FSERVACCESS

Turn on/off access to FServ file server. Requires level 6.

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1.35 status

STATUS

Tells you if Fserv/OpsProtection is on or off.

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1.36 About the Author

About the Author

After months of work (well on and off:)) TeaBot is here, if you read the code you'll see that I'm a greater spotted newbie when it comes to arexx (TeaBot is my first Arexx project).

If you want to get in touch, perhaps to tell me how bad I am at Arexx or perhaps even to thank me, Just drop me a Email to;

Ste@Inorbit.Com

or perhaps if you feel like a one to one chat try to find me on irc on #Henry or #AmigaCafe on the undernet, I hang about as MrQue:)

See ya peeps!

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1.37 Adding Fags off line.

Its simple really but you must do it right otherwise

I don't know what TeaBot will do.

Below is a sample FaqList Database file

<--- Database starts with a blank line

@Bots <--- This is a faq drawer all drawers start with a @

Ilona The better bot =) <--- Ilona is the faq topic and the rest is the faq

<--- Blank line seperates Faq Drawers

@Users <--- Another drawer (starts with a @)

Dibbs the magic hair dude <--- Guess

Nikki extremely damn cute floridian:) <--- Guess

Easy eh! Just follow those rules and you'll have no problems.

You'll find the faqlist in s: enjoy yourself:)

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1.38 Cast and Crew

Who made this?

Stephen 'MrQue' EVANS - Me! The guy who made TeaBot. Mail me at

Ste@Inorbit.com

David 'Dibbo' HANDSAKER - For generally stunning me in everything he does and for

not being a stereotypical 18-year-old also thanks for putting teeth

prints into my thumb, I shall treasure them forever =)

Kaye 'World' BANNISTER - For putting up with the guy above and for making him the happiest

guy in the world (yes really I know you said you hadn't but I'm telling you YOU HAVE!:))

and for making me laugh, also thankyou of the lager shampoo it is nice:)

Michael 'Skeletor' RUSHTON - Wrote the File Serve script that TeaBot can launch:)

Nicholas 'Nich' PIPER - Got me into Arexx, also supplied me with some very cool Arexx guides.

Dave 'Hedgie' CUSICK - For the kind words in Amiga Format. And for also liking Kebabs ;)

Tom 'Fosters' BAMPTON - For loads of testing and ideas on his Undernet channel #Liberty.

Pascal 'Logix' GLOOR - For writing Espresso (Another bot) which I nicked ideas from.

Tristan 'Merc' GREAVES - Found a little bug that I never saw:)

Jan 'Mamlason' HLAVATY - For fixing my HD and making Blizzmagic for my 040.

ALIENDESIGN - For letting me included the MCP.Gurudat file.

Rainer HILMER - For letting me know that I'd missed stuff out of the ^showcommands list (Thanks :)).

Barbarian L. BOHL - For the General Join message idea, thanks for your email:)

Mohammad ASIRI - For the kiss idea and bug reports, your main bug fix is due in the next release:)

All on #Henry and #Amigacafe for testing and stuff:)

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1.39 So how many versions of TeaBot?:)

History:

Version 0.96 First Aminet release.

(05-02-98)

Version 0.96a/b Removed DCC chat launch of FServ, whoops it doesn't work!:)

(06-02-98)

Version 0.96c Added pointer for FServ: to a Env varible, to save people doing assigns =)

(07-02-98) TeaBot pops up a requester if Fserv assign isn't there. Use 'FservAssign to

Change the assign after its already set (localy only).

Version 0.96d Rewrote level code, now requires the user to be on channel or

(19-02-98) a user supplied usermask, should be _MUCH_ safer :)

Added Error messages to FServassign and help messages to FServ/FServassign.

Made TeaBot see more invalid CTCP messages (Just for fun).

Made TeaBots DCC resume work with different setups (I hope).

Version 0.96e Added Basic OPS protection to TeaBot, Default setting is OFF, can be toggled on/off

(20-02-98) with 'OpsProtect command. Hows it works, ok if a op with a level less than 4

deops another Op (any level) Teabot Reops the op and deops the -4 op :)

Is that clear I think not: ^)

Version 0.96f Fixed problem with FServ and AmIRC 2.0x (it didn't work), Added Auto

(28-03-98) UserDatabase at last (every five minutes it writes the userdatabase back to HD).

Hangman now allows any word eg hangr MrQue MyNewWord

(idea by Philip Goddard, thanks :)) Changed Tryme a little, some of the

code cleaned up a bit. Explained in Guide how to Add Faq's offline (also PG).

Amirc doesn't like RAW joins/Parts changed to /Says.

===REMEMBER TO REPLACE YOUR FSERV.AMIRX even if you don't use Amirc 2.0x===

Version 0.97 Added Mass change Level to 1 command, use with care, changes the WHOLE of the database

(02-04-98) (It leaves your hostmask at current level). Changed the welcome to TeaBot message.

Loads of Cosmetic changes and code optimizations. Fixed the creation of the

Faqlist. TeaBot will notify you (If your local to TeaBot) when FServ is connected

to or Hangman is setup or a user is added to the database or a level is changed

(You are Private messaged a notice):) Combined FServ into Teabot. Teabot

will launch FServ if it gets a ctcp XDCC. Fixed some stuff that I should

had done ages ago (too lazy;)). Fixed a problem (I hope) with Auto database

backup not working after midnight. Fixed some stuff in 'Part.

Version 0.97a Fixed (I hope) join message on startup. And other small stuff.

(12-05-98)

Version 0.97b FServ can now be disabled with new `FServAccess command, toggles on/off.

(20-05-98) Database files are auto-updated, On first run of this new version TeaBot sets

Fserv to OFF. Updated Guide a bit:) Version 0.97c Ever wanted to know if opsprotection or fserv was on/off ^status commands (14-07-98) will tell you:) FServ can now only be launched once per user (will save of cpu time etc.). Fserv now only auto quits if no dcc sends are active (sending) to current user. More code cleaned up. Fixed typos in this readme;) Updated the guide file. Version 0.97d Added Tell command. (08-08-98) *Special beta-tester birthday edition;)* (btw this was ickle Dave, btw wheres my betatester gone ;)) New release: Version 0.97e Fixed (I hope) a slight problem with Tell (Sometimes Teabot wouldn't notify people (26-10-98) that they had messages waiting). Removed some code that seemed to be included twice;) Made join message (even) more reliable. Made TeaBot check for commands after it adds a newuser to the database. Made DCC Chat launch FServ. Version 0.98 (10-12-98)Added G_eneral M_essage J_oin greet command (GMJ), any user that joins gets a greet, btw is can be turned off (Off has default). Turn it on with ^GMJ and to check its on use ^Status, To set GMJ use `SetGMJ [Message] eg, 'SetGMJ Welcome to my channel! (Thanks to Barbarian L. Bohl for that idea :)) Overworked More code cleaned up a little. Fixed Viewgreet looking up blank nicknames. (Thanks to Mohammad Asiri for the bug report!) Added Kiss command (requested by Mohammad Asiri) New release: Version 0.98ß (22-05-99)Well well :-) After a long long while I finally upload a sortof beta on TeaBot 0.98, please test the features there may be bugs in the datafile handling. Well I lost the new upto date source and it took me ages to update the old one I had got, anyway have fun and email me if it screws up, with a bit of luck I'll add new features again so email and pester me NOW!=) Back to Index <>< a ickle fishy.

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1.40 What bugs ! :)

Known Bugs.

a) Faq is a little buggy in places.

b) Hangman can't handle flooding, I'm lame!:)

c) Sort of 2 channel support is coded into TeaBot but it doesn't work very good,

and i've stopped supporting this feature in some of the new commands. Sorry;)

-To do

ReWrite Guide !!! (In the process of doing that)

ReWrite All greet commands, Fix joining message: ((Joining messaged fixed for the moment)

Your ideas?

Rewrite the whole of the greet commands.

Recode SView command & Add news command.

Learn 'C' and recode it (Never seen any good 'C' guides so it _WON'T_ happen).